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## Bone Detective **Bourbon, Strange**

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Discusses the life and many specific achievements of forensic anthropologist Diane France. Colleges and Universities, Canada, Signs & Symbols, Plurals. Revisit Biblical heroes and favorite passages of scripture with this word search collection! Each puzzle takes up two pages, with large print text on one page and a sizable puzzle grid on the

other. These puzzles are easy on the eyes, so you can enjoy yourself! Includes more than 80 puzzles. Answer key at the back. Spiral bound, 192 pages. A brilliant new book from the bestselling author of *The Tipping Point* and *Blink* Why are people successful? For centuries, humankind has grappled with this question, searching for the secret to accomplishing great things. In this stunning new book, Malcolm Gladwell takes us on an invigorating intellectual journey to show us what makes an extreme overachiever. He reveals that we pay far too much attention to what successful people are like, and too little attention to where

successful people are from: their culture, their family, and their generation. Gladwell examines how the careers of Bill Gates and the performance of world-class football players are alike; what top fighter pilots and The Beatles have in common; why so many top lawyers are Jewish; why Asians are good at maths; and why it is correct to say that the mathematician who solved Fermat's Theorem is not a genius. Just as he did in *Blink*, Gladwell overturns many of our conventional notions and creates an entirely new model for seeing the world. Brilliant and entertaining, this is a landmark work that will simultaneously delight and

illuminate. Blake discusses ways to simplify and streamline your business to cut out bottlenecks and focus on what matters. A focused multisited cultural analysis that reflects on the symbiotic relationship between the local, the national, and the global Suzane believes that everyone has the natural ability to communicate with the spirits of people they have loved, and she offers step-by-step instructions to help you open your heart and mind to receiving messages from people who now exist in a different realm. Conceived as a reference manual for practicing engineers, instrument designers, service technicians and engineering students. The

related fields of physics, mechanics and mathematics are frequently incorporated to enhance the understanding of the subject matter. Historical anecdotes as far back as Hellenistic times to modern scientists help illustrate in an entertaining manner ideas ranging from impractical inventions in history to those that have changed our lives. Cognitive Linguistics is an approach to language study based on the assumptions that our linguistic abilities are firmly rooted in our cognitive abilities, that meaning is essentially conceptualization, and that grammar is shaped by usage. The Handbook of Cognitive Linguistics provides

state-of-the-art overviews of the numerous subfields of cognitive linguistics written by leading international experts which will be useful for established researchers and novices alike. It is an interdisciplinary project with contributions from linguists, psycholinguists, psychologists, and computer scientists which will emphasise the most recent developments in the field, in particular, the shift towards more empirically-based research. In this way, it will, we hope, help to shape the field, encouraging methodologically more rigorous research which incorporates insights from all the cognitive sciences. Editor Ewa

Dąbrowska was awarded the Alexander von Humboldt Professorship 2018. “One of the great . . . American short-story writers” exposes the darkness of the human heart in these speculative tales of terror and tragedy (George R. R. Martin). A five-year-old boy never ages, living as an immortal in a past that no longer exists while the world encroaches upon his innocence, in the Hugo and Nebula Award-winning “Jeffty Is Five.” An alien attack leaves Earth on the brink of Armageddon, as humans find themselves unable to resist the sexual allure of their invaders in “How’s the Night Life on Cissalda?” In the Nebula Award-nominated

"Shatterday" (subsequently adapted into the pilot episode of the second Twilight Zone series), a man fights for his life against a relentless enemy who knows his darkest secrets—his own doppelganger. In these and other thought-provoking stories, legendary author Harlan Ellison dissects the primal fears and inherent frailties common to all people and gives voice to the thoughts and feelings human beings bury deep within their souls. Unflinching and unapologetic, Ellison depicts men and women in all their ugliness and beauty, and humanity in all its fury and glory. Stories include "Introduction: Mortal Dreads," "Jeffy Is Five," "How's the

Night Life on Cissalda?," "Flop Sweat," "Would You Do it For a Penny?" (written in collaboration with Haskell Barkin), "The Man Who Was Heavily Into Revenge," "Shoppe Keeper," "All the Lies That Are My Life," "Django," "Count the Clock That Tells the Time," "In the Fourth Year of the War," "Alive and Well on a Friendless Voyage," "All the Birds Come Home to Roost," "Opium," "The Other Eye of Polyphemus," "The Executioner of the Malformed Children," and "Shatterday." The good news: For the average player, baccarat offers the best odds in the house, giving the house barely a 1 per cent edge without using any winning

strategies. Untie the string and unwrap the brown paper to reveal . . . Journal 3 Limited Edition! This 288-page book contains all of the content of the regular edition, plus all-new top-secret black light pages on real parchment; a cover with leather texture and shiny metallic pieces; a magnifying glass; a tassel bookmark; and removable photos and notes. This \$150 limited edition, with only a total of one thousand numbered copies, will also include a signed note from the creator of Gravity Falls and co-writer of Journal 3, Alex Hirsch himself. Summary Get Programming with Haskell leads you through short

lessons, examples, and exercises designed to make Haskell your own. It has crystal-clear illustrations and guided practice. You will write and test dozens of interesting programs and dive into custom Haskell modules. You will gain a new perspective on programming plus the practical ability to use Haskell in the everyday world. (The 80 IQ points: not guaranteed.) Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Programming languages often differ only around the edges—a few keywords, libraries, or platform choices. Haskell gives you an

entirely new point of view. To the software pioneer Alan Kay, a change in perspective can be worth 80 IQ points and Haskellers agree on the dramatic benefits of thinking the Haskell way—thinking functionally, with type safety, mathematical certainty, and more. In this hands-on book, that's exactly what you'll learn to do. What's Inside Thinking in Haskell Functional programming basics Programming in types Real-world applications for Haskell About the Reader Written for readers who know one or more programming languages. Table of Contents Lesson 1 Getting started with Haskell Unit 1 - FOUNDATIONS OF

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38 Errors in Haskell and the Either type Lesson 39 Making HTTP requests in Haskell Lesson 40 Working with JSON data by using Aeson Lesson 41 Using databases in Haskell Lesson 42 Efficient, stateful arrays in Haskell Afterword - What's next? Appendix - Sample answers to exercise The annual workshop on multiword expressions takes place since 2001 in conjunction with major computational linguistics conferences and attracts the attention of an ever-growing community working on a variety of languages, linguistic phenomena and related computational processing issues. MWE 2017 took place in



Valencia, Spain, and represented a vibrant panorama of the current research landscape on the computational treatment of multiword expressions, featuring many high-quality submissions. Furthermore, MWE 2017 included the first shared task on multilingual identification of verbal multiword expressions. The shared task, with extended communal work, has developed important multilingual resources and mobilised several research groups in computational linguistics worldwide. This book contains extended versions of selected papers from the workshop. Authors worked hard to include

detailed explanations, broader and deeper analyses, and new exciting results, which were thoroughly reviewed by an internationally renowned committee. We hope that this distinctly joint effort will provide a meaningful and useful snapshot of the multilingual state of the art in multiword expressions modelling and processing, and will be a point point of reference for future work. A collection of four all-new strange stories from the sleepy town of Gravity Falls in one original graphic novel. Written by Alex Hirsch. Illustrated by Asaf Hanuka, Dana Terrace, Ian Worrel, Jacob Chabot, Jim Campbell, Joe Pitt, Kyle

Smeallie, Meredith Gran, Mike Holmes, Priscilla Tang, Serina Hernandez, Stephanie Ramirez, and Valerie Halla. Start a successful career in machining Metalworking is an exciting field that's currently experiencing a shortage of qualified machinists—and there's no time like the present to capitalize on the recent surge in manufacturing and production opportunities. Covering everything from lathe operation to actual CNC programming, Machining For Dummies provides you with everything it takes to make a career for yourself as a skilled machinist. Written by an expert offering real-world advice based on experience in the

industry, this hands-on guide begins with basic topics like tools, work holding, and ancillary equipment, then goes into drilling, milling, turning, and other necessary metalworking processes. You'll also learn about robotics and new developments in machining technology that are driving the future of manufacturing and the machining market. Be profitable in today's competitive manufacturing environment Set up and operate a variety of computer-controlled and mechanically controlled machines Produce precision metal parts, instruments, and tools Become a part of an industry that's

experiencing steady growth Manufacturing is the backbone of America, and this no-nonsense guide will provide you with valuable information to help you get a foot in the door as a machinist. This book constitutes the refereed proceedings of the 15th International Conference on Text, Speech and Dialogue, TSD 2012, held in Brno, Czech Republic, in September 2012. The 82 papers presented together with 2 invited talks were carefully reviewed and selected from 173 submissions. The papers are organized in topical sections on corpora and language resources, speech recognition, tagging, classification and parsing of

text and speech, speech and spoken language generation, semantic processing of text and speech, integrating applications of text and speech processing, machine translation, automatic dialogue systems, multimodal techniques and modeling. Focusing particularly on student writing, this book describes the principles of an interactive classroom and presents specific activities which adhere to those principles. Acknowledging that such classrooms require that the students feel comfortable with each other, the book details several activities that help to build a positive classroom climate. The book

uses classroom vignettes to illustrate the characteristics of the interactive classroom-- authentic communication; collaborative learning; and the teacher as designer and director of instructional activities, among them.

Chapters in the book are: (1) Principles of an Interactive Classroom; (2) Establishing a Positive Classroom Climate; (3) Establishing a Classroom Community and Context for Writing; (4) Creative Writing Activities; (5) Descriptive Writing Activities; (6) Developing Voice and Tone; (7) Narrative Writing Activities; (8) Speaking of Literature; (9) Three Interactive Projects; (10) Computers and English

Instruction; and (11) Talking on the Spur of the Moment. (NKA) Here's a whole manual full of puzzles, games, and worksheets related to the novel! It includes: 1 unit word list & clues, 4 unit fill in the blank worksheets, 4 unit multiple choice worksheets, 4 unit magic squares, 4 unit word searches, 4 unit crosswords, 32 unit bingo cards, 1 vocabulary word list & definitions, 4 vocab fill in the blank worksheets, 4 vocab matching worksheets, 4 vocab magic squares worksheets, 4 vocab word searches, 4 vocab crosswords, 4 vocab juggle letter review worksheets, 1 master set of vocab flash cards, 32 vocab bingo cards, and answer keys

to all worksheets & puzzles. Unit words are character names, symbols, places, etc. Vocabulary words are chosen from the book and are the same words used in the LitPlan Teacher Pack. Great for review, reinforcement, substitute teachers, & more! If you want to master the art and science of reverse engineering code with IDA Pro for security R&D or software debugging, this is the book for you. Highly organized and sophisticated criminal entities are constantly developing more complex, obfuscated, and armored viruses, worms, Trojans, and botnets. IDA Pro's interactive interface and programmable development language provide

you with complete control over code disassembly and debugging. This is the only book which focuses exclusively on the world's most powerful and popular tool for reverse engineering code. \*Reverse Engineer REAL Hostile Code To follow along with this chapter, you must download a file called !DANGER!INFECTEDMALWARE!DANGER!... 'nuff said. \*Portable Executable (PE) and Executable and Linking Formats (ELF) Understand the physical layout of PE and ELF files, and analyze the components that are essential to reverse engineering. \*Break Hostile Code Armor and Write your own Exploits Understand

execution flow, trace functions, recover hard coded passwords, find vulnerable functions, backtrace execution, and craft a buffer overflow. \*Master Debugging Debug in IDA Pro, use a debugger while reverse engineering, perform heap and stack access modification, and use other debuggers. \*Stop Anti-Reversing Anti-reversing, like reverse engineering or coding in assembly, is an art form. The trick of course is to try to stop the person reversing the application. Find out how! \*Track a Protocol through a Binary and Recover its Message Structure Trace execution flow from a read event, determine the structure of a protocol, determine if the

protocol has any undocumented messages, and use IDA Pro to determine the functions that process a particular message. \*Develop IDA Scripts and Plug-ins Learn the basics of IDA scripting and syntax, and write IDC scripts and plug-ins to automate even the most complex tasks. Businesses today want actionable insights into their data—they want their data to reveal itself to them in a natural and user-friendly form. What could be more natural than human language? Natural-language search is at the center of a storm of ever-increasing web-driven demand for human-computer communication and

information access. SQL Server 2008 provides the tools to take advantage of the features of its built-in enterprise-level natural-language search engine in the form of integrated full-text search (iFTS). iFTS uses text-aware relational queries to provide your users with fast access to content. Whether you want to set up an enterprise-wide Internet or intranet search engine or create less ambitious natural-language search applications, this book will teach you how to get the most out of SQL Server 2008 iFTS: Introducing powerful iFTS features in SQL Server, such as the FREETEXT and CONTAINS predicates, custom

thesauruses, and stop lists Showing you how to optimize full-text query performance through features like full-text indexes and iFilters Providing examples that help you understand and apply the power of iFTS in your daily projects Multiword expressions (MWEs) are a challenge for both the natural language applications and the linguistic theory because they often defy the application of the machinery developed for free combinations where the default is that the meaning of an utterance can be predicted from its structure. There is a rich body of primarily descriptive work on MWEs for many European languages but

comparative work is little. The volume brings together MWE experts to explore the benefits of a multilingual perspective on MWEs. The ten contributions in this volume look at MWEs in Bulgarian, English, French, German, Maori, Modern Greek, Romanian, Serbian, and Spanish. They discuss prominent issues in MWE research such as classification of MWEs, their formal grammatical modeling, and the description of individual MWE types from the point of view of different theoretical frameworks, such as Dependency Grammar, Generative Grammar, Head-driven Phrase Structure Grammar, Lexical Functional

Grammar, Lexicon Grammar. This book addresses emerging issues concerning the integration of artificial intelligence systems in our daily lives. It focuses on the cognitive, visual, social and analytical aspects of computing and intelligent technologies, and highlights ways to improve the acceptance, effectiveness, and efficiency of said technologies. Topics such as responsibility, integration and training are discussed throughout. The book also reports on the latest advances in systems engineering, with a focus on societal challenges and next-generation systems and applications for meeting them. Based on the AHFE 2020

Virtual Conference on Software and Systems Engineering, and the AHFE 2020 Virtual Conference on Artificial Intelligence and Social Computing, held on July 16-20, 2020, it provides readers with extensive information on current research and future challenges in these fields, together with practical insights into the development of innovative services for various purposes. This book discusses the visual and verbal city sketches which proliferated during the 'journalistic revolution' of the 1830s and 1840s. It shows how sketches transformed models of visual and printed media and of life science into a unique kind of

sociology, presenting a self-critique of the middle class on the brink of industrial modernity. Add old-fashioned angelic charm to any item with these 35 full-color sticker images of dainty winged seraphs. Implement machine learning and deep learning methodologies to build smart, cognitive AI projects using Python Key FeaturesA go-to guide to help you master AI algorithms and concepts8 real-world projects tackling different challenges in healthcare, e-commerce, and surveillanceUse TensorFlow, Keras, and other Python libraries to implement smart AI applicationsBook Description This book will be a perfect

companion if you want to build insightful projects from leading AI domains using Python. The book covers detailed implementation of projects from all the core disciplines of AI. We start by covering the basics of how to create smart systems using machine learning and deep learning techniques. You will assimilate various neural network architectures such as CNN, RNN, LSTM, to solve critical new world challenges. You will learn to train a model to detect diabetic retinopathy conditions in the human eye and create an intelligent system for performing a video-to-text translation. You will use the transfer learning technique in

the healthcare domain and implement style transfer using GANs. Later you will learn to build AI-based recommendation systems, a mobile app for sentiment analysis and a powerful chatbot for carrying customer services. You will implement AI techniques in the cybersecurity domain to generate Captchas. Later you will train and build autonomous vehicles to self-drive using reinforcement learning. You will be using libraries from the Python ecosystem such as TensorFlow, Keras and more to bring the core aspects of machine learning, deep learning, and AI. By the end of this book, you will be skilled to build your own smart models

for tackling any kind of AI problems without any hassle. What you will learn  
Build an intelligent machine translation system using seq-2-seq neural translation machines  
Create AI applications using GAN and deploy smart mobile apps using TensorFlow  
Translate videos into text using CNN and RNN  
Implement smart AI Chatbots, and integrate and extend them in several domains  
Create smart reinforcement, learning-based applications using Q-Learning  
Break and generate CAPTCHA using Deep Learning and Adversarial Learning  
Who this book is for  
This book is intended for data scientists, machine learning professionals,

and deep learning practitioners who are ready to extend their knowledge and potential in AI. If you want to build real-life smart systems to play a crucial role in every complex domain, then this book is what you need. Knowledge of Python programming and a familiarity with basic machine learning and deep learning concepts are expected to help you get the most out of the book Summary Camel in Action, Second Edition is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle

integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book Camel in Action, Second

Edition is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader



Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns

Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/book/s/camel-in-action-second-edition> and in electronic versions of this book: Reactive Camel Camel and the IoT by

Henryk Konsek "Having been born a freeman, and for more than thirty years enjoyed the blessings of liberty in a free State—and having at the end of that time been kidnapped and sold into Slavery, where I remained, until happily rescued in the month of January, 1853, after a bondage of twelve years—it has been suggested that an account of my life and fortunes would not be uninteresting to the public." -an excerpt This sequel to 2004's Bourbon, Straight looks at the odd and unusual as American whiskey reaches new heights of popularity. Lovelace provides an introduction to Ada 95, one of the most widely used programming languages in the

world. Although the reader is assumed to have a basic understanding of programming, no prior exposure to Ada is assumed and all the basics of the language are covered. The book comprises eighteen chapters each of which is composed of short sections designed to cover a small number of key concept and to provide a test question to check the reader's understanding of the concepts covered. Each chapter then concludes with a small quiz to help ensure that the reader has grasped the principles covered in the chapter. One of Ada 95's new features, its object-oriented facilities, is covered in

depth, and all of the essential features of Ada programming are covered thoroughly. In Ada 95 significant enhancements were also added to Ada's ability to interface with other programming languages (such as C, Fortran, and Cobol) and these are covered in one chapter. As a result both students and professional programmers learning Ada for the first time will welcome this new text. This book is the first half of The Python Library Reference for Release 3.6.4, and covers chapters 1-18. The second book may be found with ISBN 9781680921090. The original Python Library Reference book is 1920 pages long. This book contains the

original page numbers and index, along with the back sections fully intact. While reference-index describes the exact syntax and semantics of the Python language, this library reference manual describes the standard library that is distributed with Python. It also describes some of the optional components that are commonly included in Python distributions. Python's standard library is very extensive, offering a wide range of facilities as indicated by the long table of contents listed below. The library contains built-in modules (written in C) that provide access to system functionality such as file I/O that would otherwise be

inaccessible to Python programmers, as well as modules written in Python that provide standardized solutions for many problems that occur in everyday programming. Some of these modules are explicitly designed to encourage and enhance the portability of Python programs by abstracting away platform-specifics into platform-neutral APIs. This book is available for free as a PDF at [python.org](http://python.org). An insightful guide to learning the Go programming language

About This Book Insightful coverage of Go programming syntax, constructs, and idioms to help you understand Go code effectively Push your Go skills, with topics such as, data types,

channels, concurrency, object-oriented Go, testing, and network programming Each chapter provides working code samples that are designed to help reader quickly understand respective topic Who This Book Is For If you have prior exposure to programming and are interested in learning the Go programming language, this book is designed for you. It will quickly run you through the basics of programming to let you exploit a number of features offered by Go programming language. What You Will Learn Install and configure the Go development environment to quickly get started with your first program. Use the basic elements of the

language including source code structure, variables, constants, and control flow primitives to quickly get started with Go Gain practical insight into the use of Go's type system including basic and composite types such as maps, slices, and structs. Use interface types and techniques such as embedding to create idiomatic object-oriented programs in Go. Develop effective functions that are encapsulated in well-organized package structures with support for error handling and panic recovery. Implement goroutine, channels, and other concurrency primitives to write highly-concurrent and safe Go code Write tested and benchmarked code using Go's

built test tools Access OS resources by calling C libraries and interact with program environment at runtime In Detail The Go programming language has firmly established itself as a favorite for building complex and scalable system applications. Go offers a direct and practical approach to programming that let programmers write correct and predictable code using concurrency idioms and a full-featured standard library. This is a step-by-step, practical guide full of real world examples to help you get started with Go in no time at all. We start off by understanding the fundamentals of Go, followed

by a detailed description of the Go data types, program structures and Maps. After this, you learn how to use Go concurrency idioms to avoid pitfalls and create programs that are exact in expected behavior. Next, you will be familiarized with the tools and libraries that are available in Go for writing and exercising tests, benchmarking, and code coverage. Finally, you will be able to utilize some of the most important features of GO such as, Network Programming and OS integration to build efficient applications. All the concepts are explained in a crisp and concise manner and by the end of this book; you would be able to create highly efficient

programs that you can deploy over cloud. Style and approach The book is written to serve as a reader-friendly step-by-step guide to learning the Go programming language. Each topic is sequentially introduced to build on previous materials covered. Every concept is introduced with easy-to-follow code examples that focus on maximizing the understanding of the topic at hand. The videocassettes illustrate dialogues for the text it accompanies, and also provides ASL stories, poems and dramatic prose for classroom use. Each dialogue is presented three times to allow the student to "converse with" each signer. Also demonstrates the

grammar and structure of sign language. The teacher's text on grammar and culture focuses on the use of three basic types of sentences, four verb inflections, locative relationships and pronouns, etc. by using sign language. The teacher's text on curriculum and methods gives guidelines on teaching American Sign Language and Structured activities for classroom use. "The world has been waiting for this book."  
—Jeffrey Morganthaler, author of *The Bar Book and Drinking Distilled In Bourbon Curious: A Tasting Guide for the Savvy Drinker*, award-winning whiskey writer and *Wall Street Journal* best-selling author

Fred Minnick creates an easy-to-read interactive tasting journey that helps you select barrel-aged bourbons based on your flavor preferences. Using the same tasting principles he offers in his Kentucky Derby Museum classes and as a judge at the San Francisco World Spirits Competition, Minnick cuts to the chase, dismissing brand marketing and judging only the flavor of this all-American whiskey. Bourbon Curious groups bourbon into four main flavor profiles—grain, nutmeg, caramel, and cinnamon. While many bourbons boast all four flavor notes, one delicious sensation typically overpowers the rest. This book reveals

more than 50 bourbon brands' predominate tastes and suggests cocktail recipes to complement them. In addition, Minnick spends some time busting bourbon's myths; unraveling its mysteries; and exploring distiller secrets, disclosing the recipes you won't find on a bottle's label. This updated edition contains all the best new bourbons and revised tasting notes on any bourbons that have undergone a substantial change since the original edition. And like good-tasting bourbon, Bourbon Curious is approachable to all! World War II remains the defining experience for the U.S. Army in the twentieth century. It has had a lasting

impact on the nation and its place in the world and on the Army and the way it organizes and fights. Although historians have written numerous volumes concerning this global conflict, some gaps in the literature remain. In particular, the subject of an American field army headquarters and its organization and role have attracted little attention. Studies on the personalities and styles of individual commanders exist, but the command posts themselves—the ways in which they were structured and operated and the functions they performed—have not been much explored. With *A Command Post at War: First Army Headquarters in Europe,*

*1943-1945*, the Center of Military History attempts to redress this shortcoming. This study addresses the First Army headquarters in the European theater from its activation in October 1943 to V-E Day in May 1945. Under Generals Omar N. Bradley and Courtney H. Hodges, the First Army headquarters oversaw the American landings on D-Day, the breakout from the Normandy beachhead, the battle of Hürtgen Forest along the German frontier, the defense of the northern shoulder during the Battle of the Bulge, and the crossing of the Rhine River at Remagen prior to the final American drive into central Germany. In

examining the First Army headquarters' role, this volume shows the army headquarters of World War II as a complicated organization with functions ranging from the immediate supervision of tactical operations to long-range operational planning and the sustained support of frontline units. The commander and staff faced the problem of coordination with Allied counterparts as well as with headquarters and units from other services. Inadequate information and the limitations of technology added to their challenges. The human dimension was always important, and at times critical, in affecting the work of the

headquarters under the stresses of a difficult campaign against an obstinate and resourceful foe. Although times have changed and the modern Army focuses more on regional conflicts and contingencies than on global warfare, we can still learn much from the

experience of the First Army headquarters. The Gulf War reemphasized the role of an army headquarters in a theater of operations as a pertinent issue for today's military professional. By examining the experience of soldiers in past conflicts we gain the deeper perspectives and

understandings necessary to meet the challenges facing the Army today and in the future. Washington, D.C. JOHN S. BROWN 21 June 2000 Brigadier General, USA Chief of Military History

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